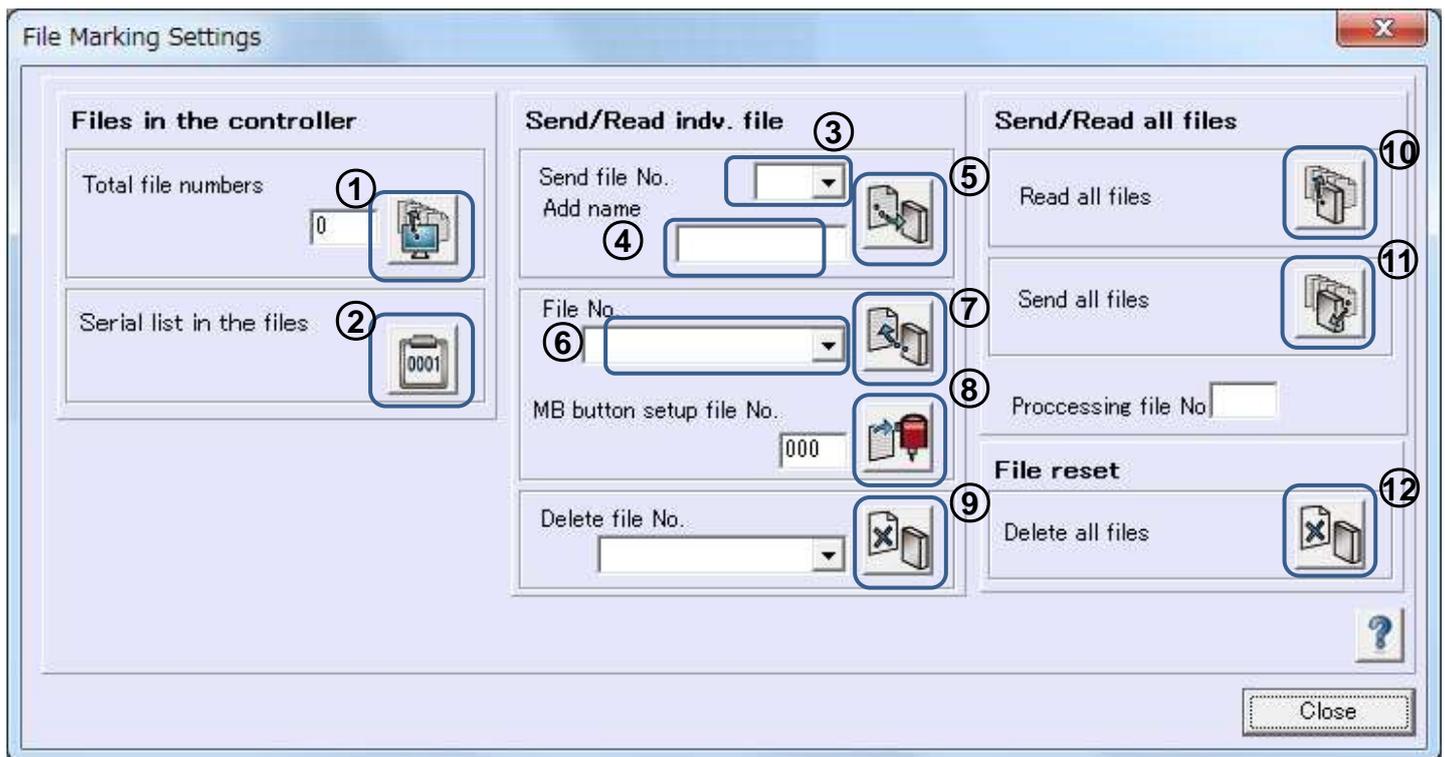


## File Marking Settings

Menu → Advanced Settings → File Marking

You can send files containing the data created in the main screen to the controller, and also save them.

1. You can save up to 255 files in the controller.
2. File selection and marking can be carried out via the D.I/O connector.
3. If set as an “MB button setup file” marking, the data will remain even if the power is off, and marking can continue to be performed in MB mode (marking using the switch buttons on the marking head).
4. Using batch processing, multiple files stored in the controller can be received, and multiple files can also be sent to the controller.



Files in the controller	
Total file numbers	① Shows the number of files saved in the controller. Click  .
Serial list in the files	② Shows the serial number of the file. Click  .

Send / Read indiv. File	
Send file No.	Sends the prepared data to the controller.
Add name	③ Select the number of the file from the pull-down menu. ④ File names of up to 8 single byte characters can be added.
	⑤ When the settings are completed click  to send the data to the controller.

File No.	<p>Retrieves a file from the controller.</p> <p>⑥ Select the number from the pull-down menu.</p> <p>⑦ click .</p>
MB button setup file No.	<p>Sets the file retrieved in the previous item to use with MB mode marking.</p> <p>⑧ Choose the number of the file to retrieve and click . After setting the file, you can continue to carry out the marking operation being performed even if marking is cancelled or the power is off, because the data has been saved.</p>
Delete file No.	<p>⑨ Deletes a file. Click  after selecting the file from the pull-down menu.</p>

Send / Read all files	
Read all files	<p>⑩ Retrieves all the files saved in the controller. Click  and select the folder in which to save the files.</p>
Send all files	<p>⑪ Sends all the files saved on the PC to the controller. Click  and select the files to send. You can select multiple files by pressing the <b>Ctrl</b> key.</p>

File reset	
Delete all files	<p>⑫ Deletes all the files saved in the controller. Used to reset the controller's memory.</p> <p>Click  and delete all the files to reset the memory. This action cannot be undone so use it with caution.</p>